



HIGHLIGHTED LEAGUE RULES!

1. ILLEGAL BATS:
 - a. NSA GOVERNS THE ILLEGAL BATS. GO TO PLAYNSA.COM TO VIEW LIST. NO TITANIUM BATS AND BATS CAN NOT EXCEED 1.2 BPF.
2. COURTESY RUNNERS:
 - a. COURTESY RUNNERS ARE ALLOWED IN THIS LEAGUE. MUST BE SAME GENDER LAST OUT.
3. HOME RUN RULE:
 - a. DESIGNATED HOME RUN RULE. FIRST PLAYER TO HIT HOME RUN IS THE DESIGNATED HOME RUN HITTER, HE/SHE IS ALLOWED UNLIMITED HOME RUNS ALL OTHER HOME RUNS WILL BE A GROUND RULE DOUBLE. **RUNNERS ADVANCE ONLY IF FORCED!!**
4. LINE-UP REQUIREMENTS:
 - a. MUST HAVE 8 PLAYERS TO START AND FINISH A GAME. IF YOU DROP BELOW THE NUMBER OF PLAYERS YOU STARTED WITH AND YOU HAVE NO SUBS YOU ARE REQUIRED TO TAKE AN OUT FOR THEIR BATTING SLOT. **EXCEPTION: INJURY.** You are allowed to bat unlimited number of players. At no time is there to be four (4) males batting in consecutive order. **AT ALL TIMES THERE MUST BE THREE (3) WOMEN PLAYING DEFENSE!! EXCEPTION:** If your team only has 8 players you must have 2 women on defense. **YOU CAN NOT TAKE OUTS FOR A FEMALE BATTING SLOT AT ANY TIME!!!**
5. RUN RULE:
 - a. 20 RUNS AFTER 3 FULL INNINGS (**TOURNAMENT PLAY ONLY!!!**)
 - b. 15 RUNS AFTER 4 FULL INNINGS
 - c. 10 RUNS AFTER 5 FULL INNINGS
6. BASE ON BALLS RULE:
 - a. When a male receives a base on balls, if a male follows, the male batter receives only one (1) base, if a female follows, the male batter receives two (2) bases. **Base runners only advance if forced.** When there are two (2) outs only, the female has the option to take a base on balls for her turn at bat.
7. PITCH COUNT:
 - a. Regular 4 balls 3 strike count will be used. Foul ball on your 3rd strike is an out.

**REMEMBER YOU MAY NOT PICK UP ANOTHER
PLAYER FROM A DIFFERENT TEAM
NO EXCEPTIONS!!**



2008 Chili's Rules

Managers shall see that all players are familiar with these rules and regulations. All provisions in "Softball IN Denver" Rules and Code of conduct regarding behavior and actions of players, managers and coaches apply to the entire ball field area **before, during** and **after** the game.

1. The rules of the National Softball Association (N.S.A.) will govern play, except where "Softball IN Denver" Rules apply. The conduct of players, Managers and coaches are governed by the players Code of Conduct and the Rules and Regulations is approved by "Softball IN Denver". Any Violations of the Rules and Regulations or the Players Code of Conduct, unless otherwise noted, will result in forfeiture of games.
2. All games **must start on time**, due to curfew restrictions on the last game. Managers shall see that their players are ready to start play on time. All teams must have proper playing attire. Managers are required to meet umpires at home plate for the pre-game conference and to turn in your line-up.
 - A. Week night games start at (5:30p, 6:30p, 7:30p, 8:30p, 9:30p and 9:00p) All games have a 55 minute limit. No new inning will start after 55 minutes. The international Tie-breaker rule will be used in all extra inning games or games that are tied after fifty-five (55) minutes. At the start of the first extra inning each team will place the last batter of the previous inning at second base with no outs. If after the first extra inning the game is still tied, each subsequently extra inning, each team will place the last batter of the previous inning on third base with no outs.
3. **NO BATS CAN EXCEED 1.2 BPF. NO TITANIUM BATS ARE ALLOWED!!
ILLEGAL BAT LIST IS POSTED ON PLAYNSA.COM**
Penalty: Ejection of both the players using the bat and their manager.
4. Courtesy runners are allowed in the South Chili's Summer League. Courtesy runners must be same gender and must be the last out of the inning. If no outs have been made in the inning you must use the last batter from the previous inning, keeping the same gender rule.

5. **JEWELRY:**
All exposed jewelry or items that are judged to be hazardous or potentially dangerous by the umpire may not be worn during the game.

6. **DESIGNATED HOME RUN RULE:**
The first player to hit a home run will be considered the designated home run player. This player is allowed unlimited home runs. Any other player hitting a home run will be considered a ground rule double. **Base runners advance only if forced.**

7. **LEGAL LINE-UP:**
Each manager must meet with the umpire before the game to hand in a legal line-up. A legal lineup must have no less than eight (8) players. Teams may start the game with a minimum of eight (8) players. You are allowed to bat unlimited number of players. At no time is there to be four (4) males batting in consecutive order. **AT ALL TIMES THERE MUST BE THREE (3) WOMEN PLAYING DEFENSE!!** EXCEPTION: If your team only has eight (8) players you must have 2 women. **YOU CAN NOT TAKE OUTS FOR A FEMALE BATTING SLOT AT ANY TIME!!!** If teams have less than eight (8) players the game will be forfeited at game time. **EXCEPTION: The 5:30 pm game only, umpires will start the game clock at 5:30 pm and the team that does not have 8 players will have ten (10) minutes to get a legal line-up. If at any time the team has enough to field a legal line-up, the game may start minus the time the teams waited, otherwise at 5:40 pm (10 minutes into the game time) if the team still has less than eight players the team will receive a forfeit. AT NO TIME CAN YOU START THE GAME WITH LESS THAN EIGHT (8) PLAYERS.** Players may be added to the line-up any time during the game. If a player is ejected from the game for any reason, the ejected player's team must have a substitute available to replace the ejected player or that team will take an out in the ejected player's position. If at any time your team drops under 8 players, your team will forfeit the game. Any team which elects to submit a lineup of more than ten (10) players must have all players present prior to the commencement of the game.

8. **REGULATION GAME:**
A regulation game shall consist of five (5) full innings or 55 minutes of play. Games that are not considered a regulation game, as defined, shall be replayed based solely on the League Office determination. A regulation game that is called will be declared a final. The game will be reverted back to the last completed inning. **PLEASE NOTE THAT IF THE GAME HAS ANY MEANING TO IT FOR THE FINAL STANDINGS, SOFTBALL IN DENVER WILL DO EVERYTHING IT CAN TO FINISH THE GAME FROM WHERE IT WAS CALLED.**

9. **SUBSTITUTION/RE-ENTRY RULE:**
A substitute shall be officially in the game when his name has been entered on the Official line-up, and in possession of the Field Supervisor/Scorekeeper or who has been announced as a Substitute by his Manager. A Substitute may take the place of a player whose name is on his Team's batting order. The manager of the team making the substitution or the substitute should immediately notify the umpire. Any of the starting players may withdraw and re-enter once, provided such player occupies the same batting position whenever he/she is in the lineup. **A substitute who is withdrawn may not re-enter.**

10. **RUN RULE:**
- a) If a team is ahead by twenty (20) or more runs and you have completed three (3) full innings, the game will end. **(TOURNAMENT PLAY ONLY)**
 - b) If a team is ahead by fifteen (15) or more runs and you have completed four (4) full innings, the game will end.
 - c) If a team is ahead by ten (10) or more runs and you have completed five (5) full innings, the game will end.
11. **CHILP'S CO-ED RULES:**
- a. N.S.A. Part III Rule 4 Sec 1e and N.S.A. Part III Rule 4 Sec 1g will not apply in this leagues. Male and female players may play any defensive position without regards to specific number of males or females in the infield or outfield. You do not have to do the male/female pitcher/catcher combination.
 - b. The following rules are modified in regards to NSA:
 - i. **THE 12 INCH SOFTBALL WILL BE USED IN CO-ED LEAGUES FOR BOTH MALE AND FEMALE PLAYERS. NO ALTERNATING BALLS.**
 - ii. A defensive team may not switch positions during any given inning. (Exception: pitcher change or injury)
 - iii. When a male receives a base on balls, if a male follows, the male batter receives only one (1) base, if a female follows, the male batter receives two (2) bases. **Base runners only advance if forced.**
 - iv. When a male receives a base on balls with two (2) outs if a female is next to bat she has the option to take a base on balls or hit. **THIS ONLY APPLIES WHEN THERE ARE TWO (2) OUTS.**
 - v. All outfielders must remain behind the 175 foot arc, when a female is up to bat, until the batter makes contact with the ball. **PENALTY:** If an outfielder crosses the arc prior to the batter making contact, a delayed dead ball will be signaled by the umpire, after all play has finished the offensive team has the option to take the play or the penalty. (Batter is awarded first base and all runners advance one (1) base)
12. The double base is used in order to avoid collisions and consequent injuries at first base and will be used for all slow pitch games. On the initial throw to first base from the infield or outfield the batter-runner **MUST** touch the red or orange portion of the base, the umpire will call the batter-runner out during live ball.
13. When an injury occurs where blood is evident and flowing, the injured players must be removed from the game, blood flow stopped and cleaned up, well as any uniform apparel that was contaminated must be removed and replaced. A reasonable amount of time will be given to comply with this rule. If a player is unable to comply, the player must be removed from the line-up, but can be re-entered. **An automatic out will not be charged to the batter at any time.**

14. All steps possible shall be taken to speed up the games by the managers, players, umpires and field supervisors. Managers must “HUSTLE” players at all times.
 - a) All players are to warm up outside of the playing field prior to and during the games. **Players must warm up fifty (50) feet from the spectator seating area for safety purposes.** Please be careful. There will be no warm-up on the infield during the pre-game conference, but can be done in the grassed outfield area.
 - b) Umpires will use continuation ball rule.
 - c) Hustle in and out between innings.
 - d) No warm-up pitches between innings for slow pitch.
 - e) Items of delay such as frequent huddles of infielders around the pitchers.
 - f) A team will not make a travesty of the game by intentionally allowing an opposing team to score runs in order to prolong the game. Failure to comply could result in forfeiture of game.

15. No metal, hard plastic or polyurethane spikes similar to metal sole and heel plate, or shoes with detachable cleats are allowed during league play. Only one piece molded soccer cleats will be allowed.

16. **PROTESTS:**

The field supervisor (if applicable) and the umpire will decide all protests, except player eligibility, at the time of protest. Protests on player eligibility will be limited to three players per protest and will be handled by the league office, unless the three players per protest and will be handled by the league office, unless the infraction was evident at the field at which time the field supervisor will provide justification and rule accordingly. Protests will be accompanied by \$ 100.00 **cash** paid to the field supervisor and/or umpire and a completed protest form filled out by the protesting manager. If the protest is upheld, money will be returned. All protests must be made before the end of the game. If a protest is not able to be resolved at the field at the time of the protest, all parties involved will document it, the SID representative will collect the \$100 from the protesting manager. The game will continue under protest. Once the game is final the umpire will record the final outcome of the game and forward the information along with the \$100 to the league office where a decision will be made within 48 hours.

17. In case of dispute, the umpires are instructed to talk to the **managers only**. Team captains may represent the manager (one, not both). All others will return to the dugout or to their field positions. Prolonged arguments will not be allowed. Any player ordered out of the game by an umpire, for any reason, shall leave the field immediately and will automatically be suspended for that team’s next league or tournament game played, as supplies. **NO EXCEPTIONS.** He/ She may remain in the stands and and be silent. Any outburst, heckling or threats will call for action by the field supervisors, advising the manager to have violators removed from the park are or forfeit the game. Managers are advised that failure to comply with field supervisor’s directives will result in forfeiture.

18. Managers are responsible for keeping players bench clear of all persons except players and those who are directly associated with the team. Umpires and Field supervisors are to enforce this rule. Players of other teams may not sit on the bench. Teams that have bat boys or bat girls need to keep them off the playing field until the umpire calls time. “Softball In Denver” is not responsible at any time for any injured bat boy or bat girl.

19. **RAINOUTS AND MAKE-UPS:**

- a. Rain out and make-up games will be scheduled at earliest possible date. Every attempt will be made to schedule on the same day you normally play, **but be prepared of the possibility of playing on the weekend, playing double headers, or even playing on another night and/or another field.**

20. **TEAM REGISTRATION:**

- a) All players must register with “Softball IN Denver” and abide by all rules and regulations of that body.
- b) Teams may be in multiple Leagues, i.e. Men’s Tuesday Kennedy 4 and Men’s Thursday Barnum 1 or players may register and play with multiple teams, i.e. Men’s Tuesday Kennedy 4 and Coed Thursday Ruby Hill Haynes. **Players cannot play on multiple teams in the same league, same night! Also, players cannot play on another league lower than one classification** category based on highest level currently played. PENALTY: Should you play on another team, regardless of whether you are on the roster or not, you are disqualified from further play that night.

Note: Softball In Denver reserves the right to move players up or not allow players to participate due to level of skills.

21. **WAIVER ROSTER:**

It is important that on the team waiver/roster, each player legibly **list their name, home address, city, zip code and telephone number.** Rosters that are illegible or incomplete will be **returned to the team manager** and players will not be eligible for play until waiver/roster form is corrected. **Registration takes effect only when the team waiver/roster showing all players is in the league office, prior to the first game.** Individual addition forms are available upon request from the league office. The numbers of players on team rosters are not limited. Team waiver/roster forms must be in the league office **before** the night of your first game. All players must sign and return to the office the waiver/roster form before competing. **Failure to submit fully completed team waiver/roster form, prior to THIRD game, will result in forfeiture of games until the form is submitted.**

YOUR ROSTER’S WILL BE FROZEN AFTER JULY 14, IF YOU NEED TO ADD A PLAYER TO YOUR ROSTER AFTER YOUR JULY 14 GAME YOU MUST GO THROUGH THE LEAGUE OFFICE TO SUMMIT YOUR ADDITION!!!

AT NO TIME ARE YOU ALLOWED TO BE ON TWO DIFFERENT ROSTER'S NOR ARE YOU ALLOWED TO PLAY ON A DIFFERENT TEAM IN YOUR LEAGUE. PENALTY: YOUR GAME(S) WILL BE DECLARED A FORFEIT IF THE OPPOSING TEAM PROTESTS!

22. Responsibility for players being informed regarding this rule rests with the manager. Any player not properly registered shall be considered "INELIGIBLE" and any team using an ineligible or an illegal player shall be subject to section "II" of this rule. An "ineligible player(s)" is one not on your waiver/roster – anyone you pick up from the stands fits this category.
- Penalty for violation of this rule:**
- a) Any player giving false name or address will not be allowed to participate in any "Softball IN Denver" leagues or tournaments this season. Any games the player was involved in will be considered forfeits.
 - b) Any player not listed on the waiver/roster form will be declared ineligible and team will forfeit all games in which that player played, and the team will not be allowed to play the following seasons.
23. **IDENTIFICATION:**
- a) Photo identification (i.e. driver's license, military identification or State of Colorado identification card) for all players competing in leagues or tournaments will be mandatory for inspection by the field supervisor prior to or during any game. Please have available on request.
 - b) Any player who refuses to or cannot show proper identification will not be allowed to play and such action may result in player being declared an ineligible player resulting in forfeiture of game(s).
 - c) Any violation of this rule will result in forfeiture of game(s).
24. The "Softball IN Denver" Program is amateur and recreational. Under certain conditions, former professionals may compete in recreation programs without jeopardizing eligibility of other players. In case of a question regarding the standing of any of you players, contact the President before the player enters competition.
25. "Softball IN Denver" is an Adult Program. An adult is defined as a person who is eighteen (18) years of age and older.
26. No intoxicated person will be allowed on the playing field. Field Supervisors are instructed to call police when intoxicated persons appear at the softball fields. Drinking and possessions of alcoholic beverages in any glass containers in or around the park are strictly prohibited.
27. "Softball IN Denver" reserves the right to create special rules for certain leagues. Additionally, the President of "Softball IN Denver" may enact new rules or rule changes at any time during the season with proper notification to all affected teams.

NO ALCOHOLIC BEVERAGES ARE PERMITTED
ON SITE AT PIONEER PARK! THIS INCLUDES
THE PARKING LOTS AND SURROUNDING
AREA! COMMERCE CITY DOES NOT ALLOW
ALCOHOL ON WEEK NIGHTS DUE TO YOUTH
ORGANIZATIONS THAT ARE USING THE
PARK!! ANYONE VIOLATING THIS RULE, WILL
CAUSE US TO LOSE OUR PERMIT FOR THE
ENTIRE LEAGUE!!!